USS Potemkin

Made by André Tremblay in 3dsmax 2017

<http://komaro28.deviantart.com/>

and <http://www.3ddub.net/>

You can use that model freely, but I would like to see what you do with it (inform me on deviantart).  
Since it’s an official Star Trek ship, I would ask not to use it for commercial  
purposes that would make you an insane amount of money…

Required MentalRay plugin for 2017

Thanks for those plugin creators:

Vladislav Bodyul  
<https://bodyulcg.com/tools/create-holes/>

<http://max.klanky.com/plugins.htm>

<http://www.klaasnienhuis.nl/2010/09/sphere-render/> (with Object VR demo)